

Sensitive equipment needs protection, and since 1976 the answer has been the Pelican™ Protector Case. These cases are designed rugged, and travel the harshest environments on earth. Against the extreme cold of the arctic or the heat of battle, Pelican cases have survived.

Made in the USA, these tough cases are designed with an automatic purge valve, that equalizes air pressure, a watertight silicone O-ring lid, over-molded rubber handles and stainless steel hardware.

- 4 strong polyurethane wheels with stainless steel bearings (wheel diameter is 5.3cm)
- Stackable
- Watertight, crushproof, and dustproof
- Reinforced corners
- Open cell core with solid wall design - strong, light weight
- Retractable extension trolley handle
- 3 level Pick N Pluck™ with convoluted lid foam
- Fold down handles
- Easy open double-throw latches
- Stainless steel padlock protectors
- Peli's legendary lifetime guarantee**
- Automatic pressure equalization valve - balances interior pressure, keeps water out
- O-ring seal
- Note: Please consult a sales specialist for more details.
- Personalized nameplate service available
- Lifetime Guarantee of Excellence
- * Where applicable by law

SPECS

MEASUREMENTS

Interior (L×W×D) - Inches	27.70 x 20.98 x 15.50 in
Interior (L×W×D) - Centimeters	70.36 x 53.29 x 39.37 cm
Exterior (L×W×D) - Inches	31.28 x 24.21 x 17.48 in
Exterior (L×W×D) - Centimeters	79.45 x 61.49 x 44.4 cm
Padlock Hole Diameter	0.31 in

CAPACITY

Lid Depth	3.25 in (8.26 cm)
Bottom Depth	12.14 in (30.84 cm)
Buoyancy	350.00 lbs

WEIGHTS

Weight With Foam	36.00 lbs (16.33 kg)
Weight No Foam	31.00 lbs (14.06 kg)
Master Pack Weight	42.00 lbs (19.05 kg)
Weight	41.8 lbs (18.96 kg)

TEMPERATURE RANGE

Minimum Temperature	-40°F (-40°C)
Maximum Temperature	190°F (87.8°C)

MATERIALS

Body Material	Polypropylene
Latch Material	ABS
O Ring Material	Polymer
Pins Material	Stainless Steel
Foam Material	1.3 lb Polyurethane
Purge Body Material	ABS
Purge Vent Material	3 Micron Hydrophobic Non-Woven
Purge O Ring Material	70 Shore Nitrile